# Introduction to formal verification

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# Intro – Do we need formal verification?

#### Software in the world





Crash



Mobile







Accident







3

Ariane 5 explosion \$370 million



1996

50% of American personal record



2018

Recalls More than 150,000 vehicles 158,000 TESLA RECALL



••

2021~2022

AUTHOR



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#### THE COST OF POOR SOFTWARE QUALITY IN THE US: A 2020 REPORT



- Unsuccessful IT/software projects \$260 billion (up from \$177.5 billion in 2018)
- Poor quality in legacy systems \$520 billion (down from \$635 billion in 2018)
- Operational software failures \$1.56 trillion (up from \$1.275 trillion in 2018)









#### Reduce operational software failures



Our <u>software</u> <u>faithfully implements</u> <u>the</u> <u>specification</u> based on <u>underlying HW</u> <u>and software specifications</u>

### Replace poor legacy software

Applications of our software

Specification of our software (New version)

> Our software (New version)

Specification of underlay

HW & underlying software (underlay)

Specification of our software (New version)

Specification of our software (old version)

Our software (new version) faithfully implements the specification (new version) based on underlying HW an d software specifications

 $\supseteq$ 

### Tools for software assurance

	Expressiveness level	Assurance level	Cost level
Code review	Very high	Very low	Medium
Testing	Medium	Low	Medium
Type checker (Java, Haskell, Rust)	Low	High	low
Static alaysis (Coverity, Infer)	Medium	Medium	low

Can those tools entirely tackle previous two challenges?

→ NO!

#### Tools for software assurance

		Expressiveness level	Assurance level	Cost level	
	Code review	Very high	Very low	Medium	
	Testing	Medium	Low	Medium	
	Type checker (Java, Haskell, Rust)	Low	High	low	
	Static alaysis (Coverity, Infer)	Medium	Medium	low	
	Formal verificaiton (Z3, Adga, Coq)	Medium ~ High	High ~ Very high	Medium ~ Very high	
	How ca use hig	How can we avoid very high cost?			

practical

### Tools for software assurance

What do we need to know for formal verification?

- It is built on top of lots of unerlying theories
- But, verification engineers can only focus on the tiny subset that is actually required for the verfication target



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#### Can it actually remove bugs?

#### An Empirical Study on the Correctness of Formally Verified Distributed Systems

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#### Abstract

Recent advances in formal verification techniques enabled the implementation of distributed systems with machinechecked proofs. While results are encouraging, the importance of distributed systems warrants a large scale evaluation of the results and verification practices.

This paper thoroughly analyzes three state-of-the-art, formally verified implementations of distributed systems: Iron-Fleet, Verdi, and Chapar. Through code review and testing, we found a total of 16 bugs, many of which produce serious consequences, including crashing servers, returning incorrect results to clients, and invalidating verification guarantees. These bugs were caused by violations of a wide-range of assumptions on which the verified components relied. Our results revealed that these assumptions referred to a small fraction of the trusted computing base, mostly at the interface of verified and unverified components. Based on our observations, we have built a testing toolkit called PK, which focuses on testing these parts and is able to automate the detection of 13 (out of 16) bugs.



Figure 1: An overview of the workflow to verify a distributed system implementation.

Formal verification, in particular, offers an appealing approach because it provides a strong correctness guarantee of the absence of bugs under certain assumptions. Over the last few decades, the dramatic advances in formal verification techniques have allowed these techniques to scale to complex systems. They were successfully applied to build large single-node implementations, such as the seL4 OS kernel [28] and the CompCert compiler [35]. More recently

### Can it actually remove bugs?



# Formal verification intro with examples

#### Formal verification

#### Definition

The act of proving the correctness of software with respect to a certain formal specification using mathematics

### Key components

- Mathematical notations for
  - Program specifications
  - Invariants of the system ٠
  - Underlying system models • (e.g., HW, Compiler, etc)

- Proofs for •
  - Program meet specifications
  - Specficiations are consistent (i.e., all Invariants are well-defined)



Subject of formal verificaiton

#### Verification tutorial: simple stateless function

"given two positive numbers, find sum of all numbers between two"

 Mathematical (functional) specs:

```
Definition range sum (start end : nat)
  : nat :=
  (end * (end - 1)
   - start * (start - 1)) / 2
end.
```

```
Program example:
```

```
int range sum (int start, int end) {
  int sum = 0;
```

```
for (int i = start; i <= end; i++) {
 sum += i;
return sum;
```





#### Verification tutorial: abstract state

Software usually facilitates hardware states, memory and registers. Mathematical state could be much simplier than those physical states. Mathmatical (functional) list: Program example:

```
Variable A : Type.
```

```
1) With array
```

```
int array_list[kMaxLength];
```

```
1) With linked list
```

```
struct Node {
    int data;
    Node* next;
    Node* prev;
};
```

Refinement relation (R): how mathematical list is related to the low-level structure.

#### Verification tutorial: abstract state

![](_page_25_Figure_1.jpeg)

Decompose the entire software into multiple sub components, verifying them, and combine their proofs together.

![](_page_26_Figure_2.jpeg)

![](_page_27_Figure_1.jpeg)

- **Contextual refinement** 
  - Compositional approach to compositional verification of concurrent objects.
  - Combined with several program logics, it can show consistency between the object 28 implementation and its abstract specification.

![](_page_28_Figure_1.jpeg)

![](_page_29_Figure_1.jpeg)

![](_page_30_Figure_1.jpeg)

# Formal verification projects

### My formal verification researches

#### CertiKOS – Small OS and hypervisor

- CertiKOS: An Extensible Architecture for Building Certified Concurrent OS Kernels. OSDI 2016
  - Safety and Liveness of MCS Lock Layer by Layer. APLAS 2017
  - Certified concurrent abstraction layers PLDI 2018
  - Building certified concurrent OS kernels. Comm. of ACM 62(10) 2019
- ADO (Atomic Distributed Object) Distributed system
- WormSpace: A Modular Foundation for Simple, Verifiable Distributed Systems. SoCC 2019
- Much ADO about failures: a fault-aware model for compositional verification of strongly consistent distributed systems. Proc. ACM Program. Lang. 5(OOPSLA)
- Adore: Atomic Distributed Objects with Certified Reconfiguration, PLDI 2022

pKVM formal verification – Practical hypervisor
 Google

### Distributed system verification

#### Distributed system

![](_page_33_Figure_2.jpeg)

### Distributed system software stack

![](_page_34_Figure_1.jpeg)

![](_page_35_Figure_1.jpeg)

![](_page_36_Figure_1.jpeg)

![](_page_37_Figure_1.jpeg)

![](_page_38_Figure_1.jpeg)

![](_page_39_Figure_1.jpeg)

- Non-determinism
  - Complex interleaving
  - Network & node errors
- Several protocols and implementations (paxos, raft, chain-replication, etc)
- Lots of verificaiton works done

#### State machine replication too abstract

![](_page_40_Figure_1.jpeg)

### State machine replication too abstract

![](_page_41_Figure_1.jpeg)

- Deterministic
- Unified abstraction
- Non-determinism
  - Complex interleaving
  - Network & node errors
- Several protocols and implementations (paxos, raft, chain-replication, etc)
- Lots of verificaiton works done

![](_page_42_Figure_1.jpeg)

![](_page_43_Figure_1.jpeg)

![](_page_44_Figure_1.jpeg)

![](_page_45_Figure_1.jpeg)

### Partial failure is important

Partial failure is a central reality of distributed computing. [. . . ] Being robust in the face of partial failure requires some expression at the interface level. (Jim Waldo. A Note on Distributed Computing. 1994)

- Unavoidable feature unique to distributed systems
- Influence with all aspects of distributed protocols (e.g., leader election and reconfiguration)
- Can be used for performance optimizations
  - TAPIR (SOSP '15): Transactions with out-of-order commits
  - Speculator (SOSP '05): Speculative distributed file system

### Partial failure is important

![](_page_47_Figure_1.jpeg)

- Deterministic
- Unified abstraction
- Non-determinism
  - Complex interleaving
  - Network & node errors
- Several protocols and implementations (paxos, raft, chain-replication, etc)
- Lots of verificaiton works done

### ADO (Atomic distributed object)

![](_page_48_Figure_1.jpeg)

- Deterministic
- Unified abstraction
- Non-determinism
  - Complex interleaving
  - Network & node errors
- Several protocols and implementations (paxos, raft, chain-replication, etc)
- Lots of verificaiton works done

- Simple, but non-deterministic abstraction
- Covers all protocols
- Make connection between two APIs possible

#### ADO state

"abc":"def" "foo":"bar" 1 2

#### ADO Legend Method Persistent Log Entry

#### ADO state

![](_page_50_Figure_1.jpeg)

![](_page_50_Figure_2.jpeg)

#### ADO operations

![](_page_51_Figure_1.jpeg)

![](_page_51_Figure_2.jpeg)

![](_page_52_Figure_0.jpeg)

![](_page_53_Figure_0.jpeg)

![](_page_54_Figure_0.jpeg)

![](_page_55_Figure_0.jpeg)

#### Multi-Paxos

![](_page_55_Figure_2.jpeg)

![](_page_55_Figure_3.jpeg)

![](_page_56_Figure_0.jpeg)

**S**3

**S1** 

S2

#### Pull

Get permission to update and select a starting point in the cache tree.

![](_page_57_Figure_0.jpeg)

![](_page_58_Figure_0.jpeg)

#### ADO operations

![](_page_59_Figure_1.jpeg)

#### Multi-Paxos

![](_page_59_Figure_3.jpeg)

#### Invoking a Method

Add a new entry to the cache tree.

S3

**S1** 

S2

#### ADO operations

![](_page_60_Figure_1.jpeg)

#### Multi-Paxos

"xyz":"123" "abc":"def" "foo": "bar" "bee":"gee" "bad":"cot" **S1** 2 5 4 5 5 S2 "xyz":"123" "abc":"def" "foo":"bar" 5 2 4 S3 "abc":"def" "foo":"bar" "cat":"dog" "dot":"cot" 5 2 3 3

#### **Invoking a Method**

Add a new entry to the cache tree.

S3

S1

S2

![](_page_61_Figure_0.jpeg)

![](_page_62_Figure_0.jpeg)

![](_page_63_Figure_0.jpeg)

#### Push

Move committed methods into the log and prune stale states from the tree.

![](_page_64_Figure_0.jpeg)

#### Push

Move committed methods into the log and prune stale states from the tree.

#### ADO operations

![](_page_65_Figure_1.jpeg)

![](_page_65_Figure_2.jpeg)

#### Push

Move committed methods into the log and prune stale states from the tree.

#### Connection with distributed protocols

![](_page_66_Figure_1.jpeg)

#### Connection with distributed protocols

![](_page_67_Figure_1.jpeg)

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### Distributed applications

![](_page_68_Figure_1.jpeg)

# Conclusion

### Conclusion

- Formal verification can reduce the cost for the poor software
  - Operational software failure cost
  - Cost due to poor legacy systems
- Formal verification
  - What is formal verification
  - Formal verification key concept
  - Modularity in formal verification
- ADO: formal verification project example
  - Distributed system formal verification
  - Unified and modular program abstractions for distributed systems